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FIG.1

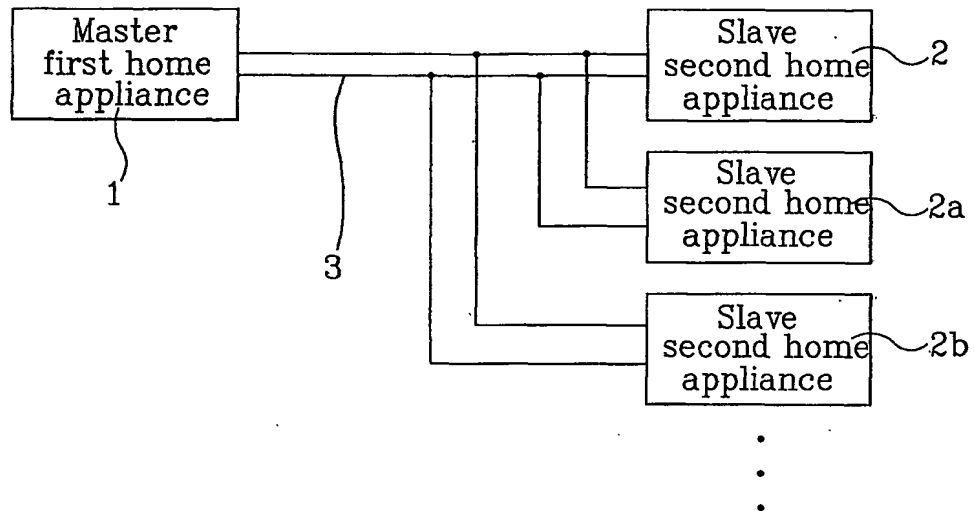


FIG.2

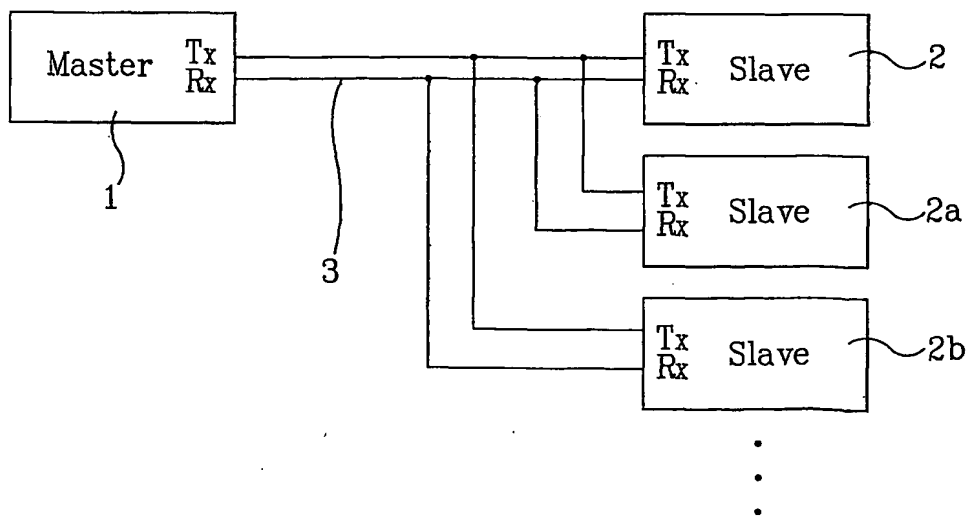
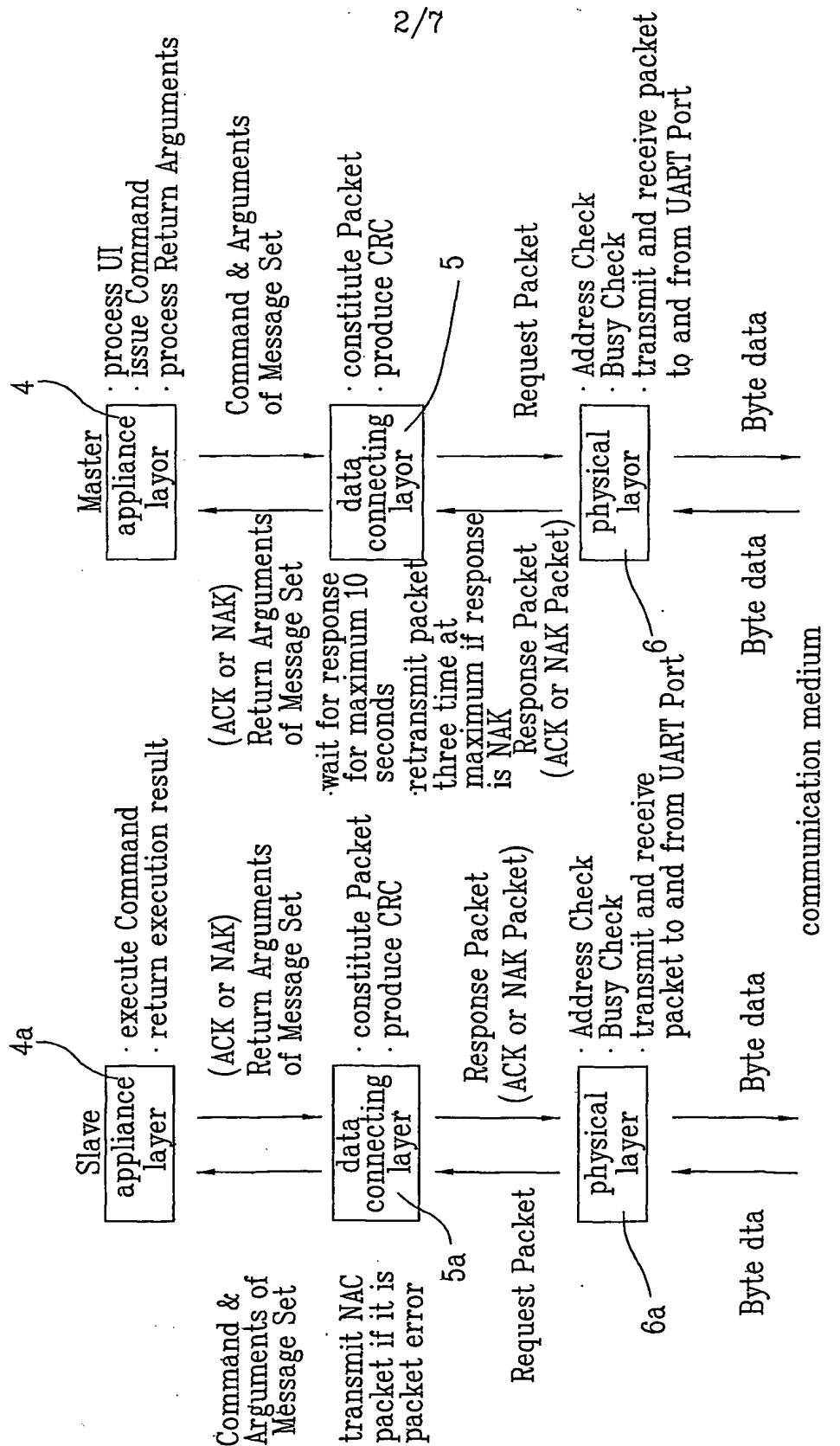


FIG. 3



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FIG. 4

o No Parity
o Frame Spec. 1 Stop Bit

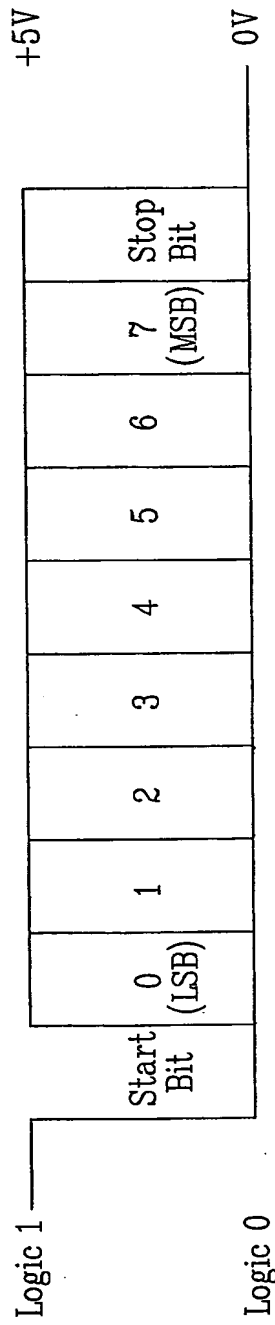
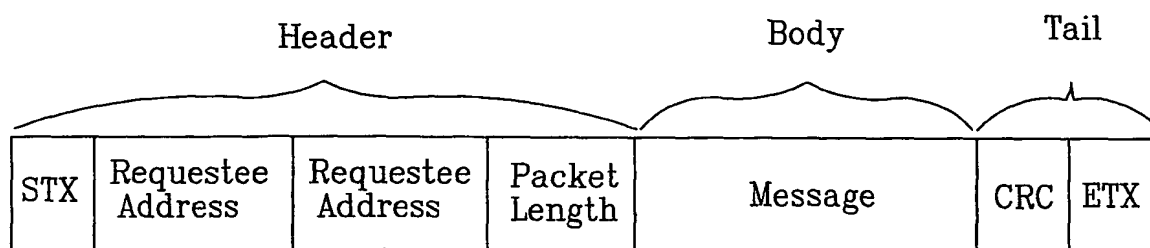
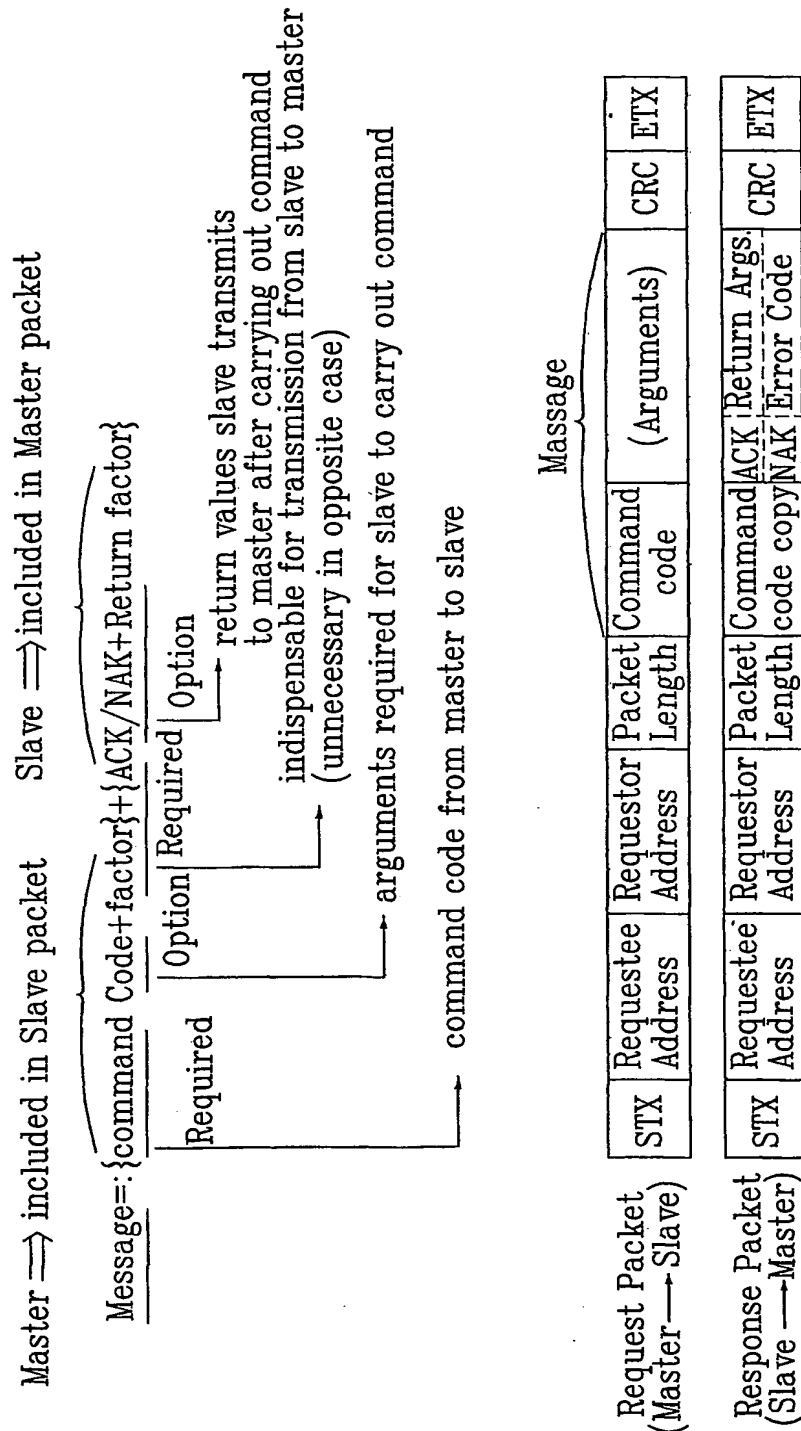


FIG. 5



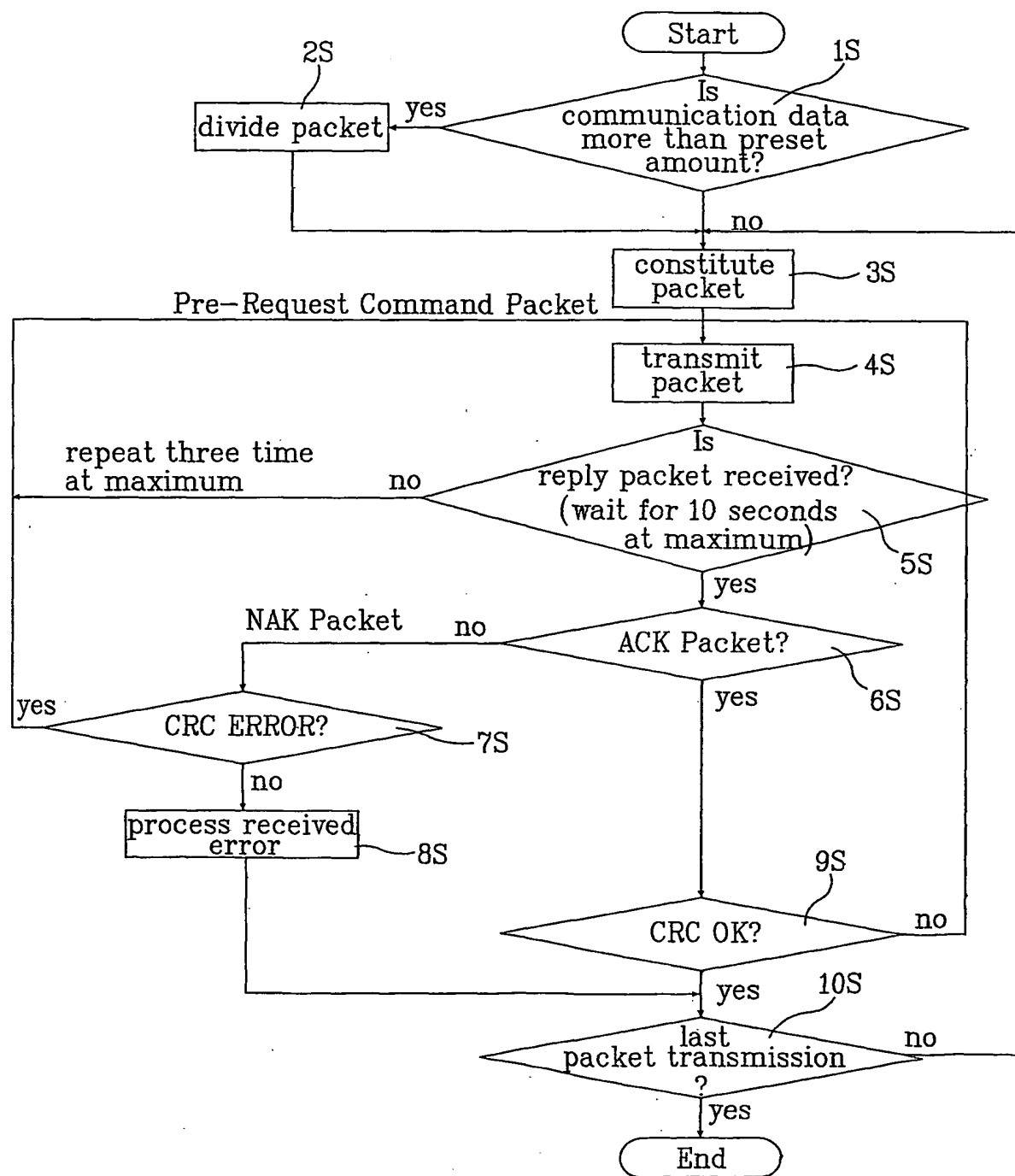
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FIG. 6



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FIG. 7



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FIG. 8

